



Dominick R. Domingo

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Dominick Domingo was born and raised in Southern California. As an Illustration student he won an honorable mention in the Jim Henson Character Design competition. He was recipient to the Ford Motor Company scholarship, the Art Center Berger Foundation scholarship, and the Ebell of Los Angeles scholarship. He interned at Disney Feature Animation, where he was trained in all aspects of animation.

After graduating with distinction in 1991 from Art Center College of Design, Dominick enjoyed a ten year career painting backgrounds and producing concept art for Disney Feature Animation in both L.A. and Paris. Here he worked on such films as *LION KING, POCAHONTAS, HUNCHBACK of NOTRE DAME, TARZAN, LITTLE MATCH GIRL and ONE by ONE*. During this time he freelanced for such clients as Orion Pictures, Parker Brothers, Milton Bradley, Pacific Design Center and Mc Donalds. He helped to visually develop *Urbania*, an animated series for Comedy Central. He illustrated “Books for Young Readers” for Putnam, Random House, Lowell House and Harcourt.

His exhibition history includes group shows at Disney’s Animation Research Library, as well as New York’s M.O.M.A., Errea House, Circle Elephant Art, the Eye Five Gallery in the Brewery Artists’ Complex, and Hanami After Dark, a group show organized by Michelle Obama as part of Washington DC’s Cherry Blossom Festival to benefit survivors of the tsunami and earthquake in Japan.

Dominick has taught in the Entertainment Arts track at Art Center College of Design for over twenty years. His teaching career also includes helping to found the animation program at Laguna Art Institute, as well as instructing at L.A. Academy of Figurative Art. He has lectured and reviewed portfolios at B.I.O.L.A., World Animation Celebration, Society of Illustrators, F.O.D.A., and S.I.G.R.A.P.H. Most recently, he presented a lecture series for Disney Publishing and Big Fish Games in Seattle. Dominick regularly participates in panel discussions and workshops at CTN Animation Expo.

Dominick has painted backgrounds for Nickelodeon’s popular series *Catscratch*, as well as designing the characters for the latest release of popular Interactive Video Game franchise *Silent Hill*. Dominick designed both characters and environments for OSMO Production’s *The Legend of King Nal*, a CG Animated Feature, as well as illustrating trading cards for the esteemed *Magic the Enchantment* role playing game from Wizards of the Coast. He served as Production Designer for the CG Feature *Storytime* for MGA, as well as spending a month in Jerusalem helping to develop the CG Feature *The Wild Bunch* for Animation Lab.

In summer 2011 Dominick spent four months working for Blue Sky Animation helping to visually develop *Leaf Men* and *Ice Age 4: Continental Drift*. He then spent several months working in house at Moonscoop, color scripting and painting backgrounds for the upcoming *Zhu Zhu Pets* feature. Next, Dominick worked in-house as a background designer for the Pixie Hollow team at Disney Interactive Media Group, bringing to life the *Fashion Boutique* app which swiftly shot to the top of the charts! Soon afterward, Dominick began painting backgrounds in the styles of all the Disney classics for Disney Interactive’s *Princess Dressup*, as well as freelancing on projects like *Angry Birds* for Prana and *Monster High* for Guillermo Del Toro’s production company Mirada.

Recently, Dominick has been promoting his YA Fantasy trilogy *The Nameless Prince*, while continuing to teach at CTN and develop projects (both feature and episodic TV) for Toonz India’s new division, Toonz New Zealand. In 2018, he spent 8 months working in house as a Visdev Generalist for Aquamen Entertainment on an unnamed Feature, and taught in 2019 as an adjunct professor at CSULB (California State University Long Beach.) He went on to paint mattes for a ‘Tree of Life’ (Disneyworld) interstitial at Mousetrappe in Burbank. Most recently, from fall, 2022 to present, he has been freelancing for Amazon Games, producing concept art for *Storm Runners*.